

2008 District II Spring Cup/Jamboree Rules (Updated and Revised March 23, 2009)

REGISTRATION/ACCEPTANCE

Only teams that participated in any CYSA District II Spring Leagues qualify.

On-line registration before the registration deadline guarantees acceptance. Teams may register on-line after the deadline but they will be waitlisted and in case of acceptance they must pay an additional \$50 late registration fee.

Registration Deadline:

May 3, 2009

Cost:

U8-U9 → \$200 (8v8)

Method of payment – Credit card only.

No pre tournament check-in required.

Hosting Leagues will be responsible for checking in teams.

Each team must have the following credentials and must produce them if requested by the Hosting League or District II Spring Cup Officials:

1. Laminated USYSA Spring/Blue passes for the players and coaches
2. Medical release forms with all the required signatures

GUEST PLAYERS

Players from within the same Club/League are allowed to play on any team from the same Club/League.

WITHDRAWAL, FORFEITS, PENALTIES, AND REFUNDS

A. Withdrawal:

On-line registration represents a clear commitment to participate. Withdrawal requests must be sent via email to the District II Spring Cup Chairman. Withdrawal after on-line registration, *regardless of payment being sent*, will be penalized as follows:

- Any team that withdraws *1 month prior to the first game* shall receive a refund of their entry fee less an administrative charge of \$50.00.
- Any team that withdraws *less than a month before the first game* forfeits the entire \$200.00 fee – even if a suitable replacement team is found.

B. Forfeits:

- District II is not responsible for some teams' decision to forfeit one or more games. A team that forfeits one or more games will be placed on a probation status for the purpose of acceptance in future District II Cup events.
- Any team which fails to have (5) eligible players with player passes on the field within (5) minutes of the scheduled start will forfeit the game.

GAME RULES

Laws of the game will apply - including offside - with these modifications:

- Distance from the ball on free kicks – 8 yards.
- There will be no Penalty Kicks. Any infraction in the Penalty Area will be moved to the 18-yard line at the imaginary intersection between the 18-yard line and a line perpendicular to the goal line and going through the point of infraction.

Guaranteed number of games

Three games are guaranteed. Efforts will be made to offer 4 games. Availability of field space will be the determining factor and the 4 games may not be consistently offered across locations.

Duration of games

2x20 minutes halves.

STANDINGS, SCORES, TROPHIES

No Standings and no trophies.

SCHEDULING

- All the games shall be clearly scheduled with no game set up as 'Winner Group A vs. Winner Group B'
- No over-time or PKs to determine winners.
- All efforts will be made to group teams based on their level and to set up games that promote inter-league play(i.e. RWL league teams should play Delgado teams).
- The distance the teams are traveling from will be taken into account when scheduling early games or 2 games/day(all attempts will be made to have the games scheduled fairly close to each other vs. 8:00AM and 5:00PM)
- 2 hours mandatory break between games